



IMPROVING COMMUNICATIONS FINDING OUT ABOUT STUFF AT THE GUILD



How do you get information from and about the Animation Guild? If you're reading this, it's probably safe to assume you learn about TAG events, actions and policies through the Local's monthly newsletter. There are other ways to find out what's going on: attending general membership and committee meetings, visiting the Guild's website, talking to coworkers and Field Reps, reading *Keyframe Magazine* and paying attention to e-mails – including *This Week @ TAG* – from the Animation Guild. Think back over the last few years and you might agree with me when I say that communication at the Guild has been improving right along with member engagement and activism.

None of this is happening by accident. The current Executive Board has been steadfast in following through with plans started by the last E-Board, which asked the membership to vote on raising dues in order to hire more staff to better service our growing labor union. Led by a diligent and tireless Business Representative and Presidents (two since the last election) who have been passionate about making improvements and

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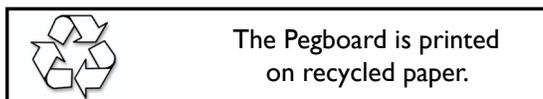
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You can stop by the Animation Guild office weekdays between 8:30 am and 5 pm and pick up current or recent
back copies of *The Pegboard*, free of charge.

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Members on honorable withdrawal may continue to receive the newsletter without charge by sending an annual writ-
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non-members is \$10.00 per year (\$15.00 foreign, check in U. S. funds), checks made out to the Animation Guild and
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IATSE LOCAL 839

IMPROVING COMMUNICATIONS *(continued on page 3)*

moving the Guild forward into the 21st century, we've seen an uptick in the number of members attending bi-monthly meetings. And those members aren't satisfied to just sit and hear about what's going on from leadership; they're getting involved in negotiations, activism and committee work so that they play a part in effecting change. They're serving as Delegates to IA conventions, stirring up interest in the union among their coworkers, and helping to craft policy and plans for future action. This is how a labor union works: members volunteer their time, energy, opinions and skills to make things happen.

But there is still work to do. Our committees are focusing on a wide variety of issues, and representatives from each committee are working together on shared goals that will result in a better-informed membership. We're always looking for better ways to reach members, and lately that means using social media to send out easy-to-digest distillations of the complicated and sometimes sensitive issues a labor union has to deal with, such as contract language, organizing and planning for future negotiations and a constantly changing industry. Watch for more volunteer member-created comics, videos and infographics in the coming months!

Not everything is easy to explain in a short comic or video, though, so we still need to rely on traditional means to communicate and inform members about important topics. That means asking members to keep the office up to date with current contact information like personal e-mail addresses, and that means asking everyone to take responsibility for reading Guild communications like e-mails and newsletters, checking the website for new information, attending meetings and talking to Guild representatives like our Business and Field Reps, E-Board members and Shop Stewards, Craft Reps and staff at the Guild office. In this day of bots, trolls and keyboard warriors, there's nothing better than a personal conversation for expressing a concern or finding out exactly what you need to know, especially when we're talking about issues that can sometimes be a bit too complicated or sensitive for social media.

Whether you are a member who is engaged and actively working with the union to move us all forward, or a member who passively enjoys the benefits made possible by the planners, diplomats, toilers, strategizers and fighters of Local 839 and the IATSE, let's all take a moment to appreciate the volunteers and staff doing the work of the Animation Guild.

— *Paula Spence, Pegboard Editor*

**FROM THE PRESIDENT
KC JOHNSON**

VESTIGES



Ever have one of those moments where you suddenly stop and see things with new eyes? These breakthroughs can lead to a fresh understanding of where we've been and where we are today, both on an organizational level and a personal level.

We've been having those moments within the Guild as we grow our union and transition from our past to our future. One perennial problem unions face is apathy, and we've been no stranger to it. Signs of apathy include low meeting attendance, small Negotiations Committees, uncontested officer elections, and low voter turnout.

A union may be one united bargaining unit, but if members are disengaged and indifferent, it takes a lot of wind out of the sails. How can a union truly tap into its full power when the members don't show up? The answer of course is that the organization attempts to fight this detachment. It does the best it can with the tools at its disposal. Priorities are delineated, choices must be made, and habits are formed. Those who stepped up to do the work in the past and gave their time in service strove against the tide to move us forward and we stand on their shoulders.

Habits become muscle memory, and after a long enough time, they can become a well-worn and familiar path.

However, our Guild today is not the Guild of 20 or even 12 years ago. When I look at our current meeting attendance, see numerous committees already digging into the prep for 2021's negotiations, and anticipate our impending election, I know we have made incredible progress.

And yet...there are habits. A question is asked and the curtain falls. The realization hits that one of the Guild's habits is a vestige from the days of a more apathetic membership.

What are some of these vestiges? One is the flexibility and understanding the Guild office gives when it comes to paying off initiation fees or encouraging members to go on Honorable Withdrawal between gigs. Both of these paths makes the Guild less intrusive in a member's financ-

es, but it hobbles the ability of an engaged member to vote for a contract or run for office. Whenever we discover one of these problems, we take steps to rectify it.

The Guild as an organization is not the only place old habits hide. How about on an individual level? Are you following the well-worn path of an apathetic Guild member or are you breaking through to the habits of an active one?

Comments that our union is weak, or that the IATSE thinks poorly of us, or that if there's a problem the union won't do anything about it are old thoughts, and it's time for them to go.

Our Guild is strong. Our membership's engagement is on display on TAG Tuesdays, in online forums, and within our committees, as well as behind the scenes as we work together building the infrastructure for our future. Members are seeing issues and are stepping up to solve them.

Our standing within the IATSE has never been better. The Executive Board has been striving to raise our profile within the IA for years now and the efforts are succeeding. I can see the respect we've earned on the faces of our brothers in sisters in the IATSE when I greet them. We are no lesser stepchild of the entertainment industry and we are taking our rightful place within it.

Our union has the tools to solve problems that face us. However, the problem we can never solve is the one we don't know about. Let us resolve together to report infractions we see instead of shrugging and letting them pass.

If upon introspection you discover within any vestiges of past apathy or distance, I invite you to take steps towards a new path. You're already reading the Pegboard, so you're already going in the right direction. Come to an event if you've never been. Check out our committees. Resolve to believe in what we can achieve. And importantly, vote in our election, and make sure your peers vote too. We have room to improve our turnout, and even the smallest steps help move us all forward.

We face challenges, but when we stand together, we are strong. Let's continue to hold each other accountable and push forward to the future.

In Solidarity,

KC Johnson

FROM THE BUSINESS REPRESENTATIVE JASON MACLEOD



SEVEN THINGS I'D TELL MYSELF

Letter to an Incoming Business Representative

TAG's officer nominations will be held at the September General Membership Meeting on Tuesday, September 24, 2019 at the Animation Guild. If you are an active working member that is eligible to hold office, now could be your time to step forward and make an impact by leading the Guild!

Although it has been an honor and privilege to hold this role, I will not be running for another term as Business Representative. If you are eligible to hold office and are interested in a leadership position, the opportunity is there for you to be elected to serve the members.

The Business Representative role is described in Local 839's Constitution and By-Laws, but the truth is that there is a lot more to the job than what one might read. It's a leadership position that is shaped by each individual that holds it. I have found it a tremendous learning opportunity, and thank all in our community that took time to help me. In the spirit of sharing, here is some advice I would give myself as an incoming Business Representative:

1. Be your own North Star.

Be prepared to set your own direction, a lot of the time. You will need to learn about new things, hire experts when it makes sense, and become an expert when hiring one isn't the right decision. Use the resources available to you to build knowledge, and be ready to plan the future and share your vision with others who will help you achieve it. Work with the President and the Executive Board to determine policy, and then execute.

2. Be data-driven, but not data-determined.

To be effective enforcing contracts, advising members, and helping resolve disputes, you will need to have a lot of information at your fingertips. To develop intuition, collect and study all of the information that comes your way. Develop good record-keeping skills and look for trends. Don't forget to cross-check hunches against the facts, because we all have blind spots. Learn about every aspect of the business, including the history.

As you can, figure out ways to manage the collection, organization, and analysis of information so that you can focus on what's important. Try to continually get better.

3. You have great resources to draw on.

We are stronger when we work together with others. That's the basis of the Labor Movement. Your colleagues at other Locals are more than willing to assist you, and the IATSE has fantastic resources for education. Attend the Officer Institute classes, look for additional learning opportunities, and take the help that is offered. The staff and leadership of the IA West Coast Office are incredibly supportive; use this network to grow. Do your homework, but don't be afraid to ask questions, and don't wait to be invited.

4. Keep a level head.

You will need to empathize with people that need your help. But you will encounter situations you can't control, and acting on your emotions won't help you with those. Enforcement and dispute mediation benefit from fact-based approaches, and there's usually little benefit to the mediator bringing in their own feelings to complicate things.

Consider that for the most part, people remember how you made them feel, even when they do not remember your words, or even if you were able to resolve their concern. With member issues your compassion is critical. Animation is a difficult business on the best of days. Don't lose sight of the fact that a desire to help people is part of why you ran for office in the first place.

5. Relationships, Communication, Trust.

It's important to build relationships – with members, with your colleagues at other Locals, with the IATSE, and with employer representatives. Your word is your reputation. One trick is to underpromise and overdeliver. In these busy times, don't overlook the value of a phone call or an in-person meeting. Take advantage of the access and flexibility the position offers, and use a personal touch. Can you send a hand-written note to recognize someone? To break through the digital clutter that surrounds all of us, don't hesitate to use some old-school methods.

6. You are a fiduciary.

In addition to the responsibilities listed in the Constitution, you have a responsibility to act on behalf of others, with no conflicts of interest. You must act ethically at all times. You manage a non-profit, you are paid by member dues, and you have significant responsibilities to a number of stakeholders and constituents. You must follow all applicable laws, including IRS and DOL regulations. You must follow the Local's Constitution and By-Laws. You must interpret and enforce all Guild contracts. You represent all members. Understand the stakes of each situation; the details matter. It's a big responsibility – your words and actions carry significant weight, which leads us to the last item.

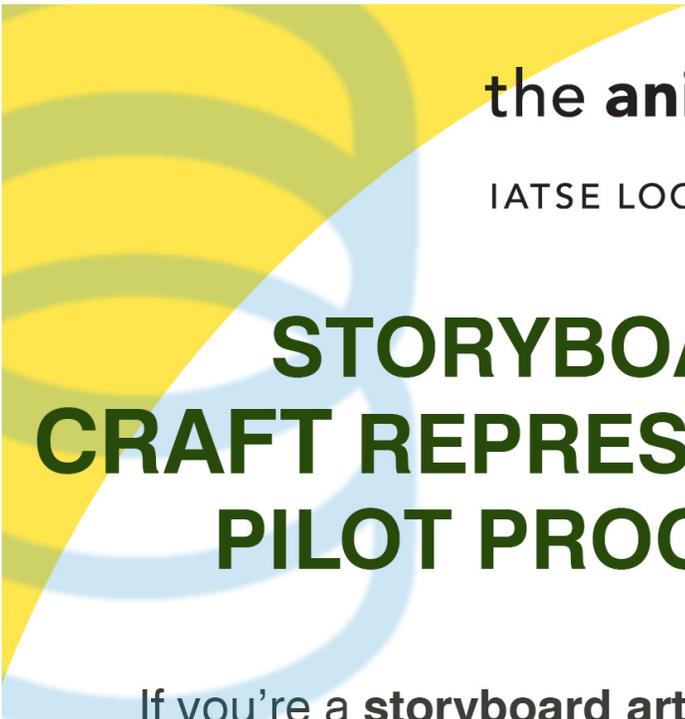
7. Taking the high road is always a good choice.

Together with the President and the other Executive Board members, you lead the Guild. It can be said that in the current era, civility appears to be on the decline – but don't follow that path. Your words, manner, and the way you interact with everyone you meet will represent the Guild. Be proud and have high standards for yourself. Never diminish your office, never act in a way unbecoming of the Guild.

Are you eligible to hold office? Are you ready for a role that will challenge you and provide an unparalleled opportunity for personal and professional growth? Come to the September General Membership Meeting at 7 p.m. on Tuesday, September 24, 2019 at the Animation Guild, throw your hat in the ring, and help steer the Animation Guild to a brighter future.

Yours in solidarity,

Jason



the **animation** guild

IATSE LOCAL 839

STORYBOARD CRAFT REPRESENTATIVE PILOT PROGRAM

If you're a **storyboard artist, revisionist, director** or **supervisor** and are looking for ways to be more involved with our union, sign up now to be a craft rep.

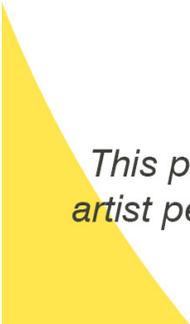
We'll provide all the information you need to be a vital resource to your crew and to represent the needs of your craft.

Interested? Contact:

[**craftreps@tag839.org**](mailto:craftreps@tag839.org)

Or apply online:

[**https://animationguild.org/craftrepapp/**](https://animationguild.org/craftrepapp/)



*This pilot program is currently only open to one storyboard artist per production at **Bento Box, Cartoon Network** and **DreamWorks Feature and Television***

2019 TAG OFFICER ELECTIONS

ELECTION RULES AND PROCEDURES

This year marks the end of an election term. The following offices of the Animation Guild: **PRESIDENT, BUSINESS REPRESENTATIVE, VICE-PRESIDENT, RECORDING SECRETARY, SERGEANT-AT-ARMS** and eleven **EXECUTIVE BOARD** members will be up for election. In October, active members in good standing will have the opportunity to vote for candidates for those offices by secret mail ballot. Elected officers will serve a three-year term, expiring in 2022.

The Nominations

Nominations for the above positions will be taken at the General Membership meeting on September 24, 2019. You must meet the following criteria to be eligible for nomination:

1. You must have joined the Animation Guild on or before September 24, 2017.
2. You must be an active member of the Animation Guild as of September 24, 2018, paid up through the third quarter 2019. (You will have to pay your fourth quarter 2019 dues by November 8, 2019 to be eligible to serve or to vote.)
3. You must not have been suspended from membership at any point since September 24, 2017.
4. You must not have been on honorable withdrawal at any point since September 24, 2018.
5. You must have worked in the industry under TAG's jurisdiction for at least 120 days since September 24, 2016. Time served as an officer or employee of TAG is applicable. (*This requirement is listed in the IATSE Constitution and By-Laws in Article 19, Section 4.*)
6. When determining the number of days worked, for members who worked as daily or weekly hires, any day that is marked on a timesheet as worked counts as a full day. For members who worked under unit rates, the MPI benefit hours contributed for their work will be used to assess the requirement, with 8 hours of contributions being considered a day worked.

As there is currently no way to determine eligibility during the meeting, the final determination of eligibility will be made as soon as practicable following the nomination meeting. Eligibility criteria can be found in Article 6, Section 1(i) of the Guild's Constitution and By-Laws.

Candidates may only be nominated for one position. To be nominated, candidates must be present at the meeting, **OR** if they cannot be present, they must have indicated in writing to the Recording Secretary their intent to accept nomination. TAG's Recording Secretary is Paula Spence and she can be emailed at paula.spence@tag839.org.

IMPORTANT: Intent letters cannot be retroactive; they must be received by the Recording Secretary by the call to order of the September General Membership Meeting. **No exceptions!** Regardless of whether a candidate is present, they must be nominated by active members in good standing present at the meeting. (*Candidates present at the meeting may nominate themselves.*) Nominations cannot be withdrawn after the adjournment of the September 24th General Membership Meeting. Nominees may announce that they are withdrawing their candidacy, but their name will still appear on the ballot. Any votes for a withdrawn nominee will not be transferred.

The nomination procedure is described in Article 6, Section 2 of the Constitution and By-Laws.

The Campaign

PEGBBOARD STATEMENT: The nominees will submit a 100-word statement to be published in a special election edition of *The Pegboard* shortly after the September membership meeting. The word limit will be ***strictly enforced!*** Nominees for contested positions who do not submit statements by the deadline will be listed in *The Pegboard* with a notation "No statement submitted". (The special edition of *The Pegboard* will be published only if there is a contested election.)

Candidates may submit their *Pegboard* statements before or after the nomination meeting. Depending on the number of candidates and the positions being contested, the membership may vote to ask candidates for some positions to submit longer statements. Hopefully we will be mailing the special *Pegboard* within a few days of the ballot mailing.

Labor Department regulations require the Guild to give nominees the right to inspect (*but not to copy*) a list of the names and addresses of all members employed at Guild shops. This list can be inspected at the Guild office during office hours. Any member who wishes to review the list should contact Jason MacLeod to make an appointment. Jason can be reached by email at jmacleod@animationguild.org or by phone at (818) 845-7500 Monday through Friday between 8:30 a.m. and 5:00 p.m.

During the election period, nominees have the right to do a mailing *at their own expense* to the active membership. Nominees may apply to use the Guild's mailing list. In addition to printing costs, we estimate the cost of postage to the entire active membership at \$2,200.00. Nominees may pool their resources to share the expense of mailing.

Candidates will also be able to do one e-mail to TAG's membership. (*This e-mail will reach most but not all Animation Guild members.*)

The Guild's website, blogs, twitter accounts and official Facebook page may not be used for any form of electioneering. Questions about the election procedures, and requests for duplicate ballots, should be addressed to the Election Judge:

Robi Rivera American Arbitration Association
725 S. Figueroa St., Suite 400
Los Angeles, CA 90017-5424
Phone: (213) 362-1900

The Vote

The American Arbitration Association (AAA), which is the judge of the election, will mail the ballots on October 21, 2019. Ballots will be mailed to all members who are Pending/New (in the process of joining), Reinstating and Active. Only those members who are Active and whose fourth quarter 2019 dues have been received at the Guild office by 5 p.m. on November 8, 2019 will have their ballots counted. Once you have received your ballot, you may vote even if you are not in good standing, as long as your outstanding balance is received at the Guild on November 8 by 5:00 p.m.. Active members who take withdrawals or suspensions before November 8 *will not* have their ballots counted.

The AAA is responsible for printing and mailing the ballots, then counting the ballots and certifying the election results. The ballots will list all nominees, with instructions to vote for no more than one nominee

for each contested officer position, and no more than eleven nominees for the Executive Board (*if contested*). Write-in votes will not be allowed, and any write-in attempt will invalidate that portion of the ballot.

The ballots will be mailed from the American Arbitration Association. The mailing will contain the ballot and two envelopes — a ballot envelope, and a return envelope with the voter’s name and address on the back. Ballots must be returned to the AAA in those envelopes and **NOT** to the Guild office.

Before the ballots are counted, the ballot envelopes will be separated from the return envelopes and shuffled to ensure a secret ballot count. ***The label on the return envelope is part of the validation process; any attempt to remove or deface the name and address will invalidate the entire ballot.***

The election procedure is described in Article 6, Section 3 of the Constitution and By-Laws.

The Results

Ballots will be counted at the Los Angeles office of the American Arbitration Association on November 9, 2019 at 9:30 a.m. The Los Angeles office of the AAA is located at 725 S. Figueroa St., Suite 400 Los Angeles, CA 90017-5424. (Google Map: <https://goo.gl/maps/wZ3t85ktRyKzg-sL57>) Nominees have the right to observe the election themselves, or to appoint no more than one observer who must be an active member. No other observers will be allowed.

Observers must make advance arrangements with the Election Judge. On the Monday following the count, the results will be posted on the Animation Guild website and sent out through the Guild’s email list. The results will be reported at the November 19 General Membership Meeting and in the November *Pegboard*. The elected officers will be sworn in at the Executive Board meeting on December 3.

The counting and certification of the ballots procedure is located in Article 6, Section 4 of the Constitution and By-Laws.

This is a summary of the Constitution and By-Laws of Local 839. The language of the Constitution and By-Laws will prevail should there be any inconsistencies in the information provided. The 839 Constitution and By-Laws can be found at <https://animationguild.org/2015-cbl>.

IATSE and MPTF Present
DAY AT THE LANES

Come roll with us!
**SATURDAY
OCTOBER 19TH**

Event Information

Things are changing up a bit for this year's MPTF - IATSE fall fundraiser. It will still be an event for all ages, but this year it will be Day at the Lanes instead of Day at the Races!

Join us for bowling, arcade games, outdoor activities, a raffle and auction, and a great lunch buffet as we raise the funds needed for MPTF to continue to help industry workers.

**Visit MPTF.com/DayAtTheLanes
for tickets and sponsorship information**

PINZ BOWLING CENTER
12655 Ventura Blvd. Studio City, CA 91604
12:00 - 4:00 P.M.

Don't miss out on Animation Guild events! Keep your contact information up-to-date and sign up for our e-mail list at <https://animationguild.org/about-the-guild/change-address/>. You can GO GREEN – and save the Guild printing and mailing costs – by choosing to view our TAG publications digitally rather than receiving a hard copy in the mail. Visit <https://animationguild.org/about-the-guild/publication-preferences/>.

Are you ready to vote? If you don't have a 2019 TAG Membership card, you may not have completed all the steps required to be an Active Member. One important step is completing a paper Membership Application form and returning the completed form to the office so we can send paperwork to the IATSE NY office and get returned documents. Paying all dues and fees is important, but completing and returning a Membership Application is a critical part of the membership process. Until all required processing is complete, you are not a member – and that could impact your ability to vote! If you have a 2019 TAG Membership card, are you an Active member with all dues and fees paid? Have questions? Contact the office by email at membership@tag839.org or by phone at 818-845-7500. Please act now if you have any questions; we want all qualified members to be eligible to vote!

Please cash or deposit that 401(k) check! If you received a distribution check from Vanguard earlier this year, please take action to cash or deposit the check as soon as possible. Distribution checks have a lifespan, and can become stale dated after a period of time. While the checks can be re-issued, it helps us reduce the administrative overhead associated with tracking and re-issuing checks when you cash or deposit distribution checks in a timely manner. Besides, it's your money – we want you to have it! Please look to see if you have any uncashed 401(k) distribution checks, and if so, take action as soon as possible. For questions, please contact the 401(k) Plan Administrator by email at 401k@tag839.org – or by phone at 818-845-7500.

Did you receive your MPI Pension & IAP Annual Statement? MPI is in the process of mailing out Pension & IAP Annual Statements for Computation Year 2018. Yours may have already arrived – please check your mailbox to find the envelope. The IAP vests after one (1) Qualified Year, the Pension vests after five (5) Qualified Years. If you can't locate your statement, contact MPI to follow up. Read more about Pension & IAP at MPI's website: <https://mpiphp.org/>. These employer-funded benefits are a result of collective bargaining – you're connected to them through the Animation Guild contracts! Remember, if you move, you need to update your mailing address directly with MPI – check their website for details!

JOIN A TAG COMMITTEE!

The dedicated staff and Executive Board at the Animation Guild do a lot to keep things at the Local 839 running smoothly, but it's engaged members working on committees that come up with a lot of the new ideas that will carry our union into a prosperous future. If you've been thinking about getting more involved with the union, consider joining a committee to work on shared goals that will benefit members.

Political Action League (PAL)

Chair: Steve Kaplan

PAL@tag839.org

Color Designer Committee

Chair: Teri Hendrich Cusumano

colorisdesign839@gmail.com

Storyboard Committee

Chairs: Jake Hollander, Sydney Sharp

craft-storyboard@tag839.org

Communications Committee

Chair: Paula Spence

committees@tag839.org

Family and Membership Committee (FAM)

Chairs: Kristin Donner, Kyle Neswald

animationisfamily@gmail.com

Testing Committee

Chair: Danny Ducker

testing@tag839.org

Memorial Committee

Chair: Tom Sito

committees@tag839.org

Young Workers Committee (YWC)

Chair: JJ Conway

ywc@tag839.org

Queer TAG Committee (QT)

Chairs: Andy Garner-Flexner, Nora Meek

QueerTAG@tag839.org

Constitution Committee

Chair: KC Johnson

committee-constitution@tag839.org

Design Committee

Chairs: Carl Beu,

Jessica Marfisi, Steve Eat

committees@tag839.org

Animators Committee

Chairs: Crystal Stromer,

Drew Newman, Tom Riffel

animatorscommittee@gmail.com

Thinking about starting a new committee or discussion group?

You can get more information about current committees, an overview document and committee protocols at animationguild.org/committees/.

IN MEMORIAM

Groundbreaking animator *Richard Williams*, who brought Roger Rabbit to life, passed away on August 16, 2019 at the age of 86. His best known work includes “The Thief and the Cobbler,” “Who Framed Roger Rabbit,” “A Christmas Carol” and “Prologue,” but perhaps his greatest strength was finding or hiring the right people to work with, who were in some cases his own mentors, such as Art Babbitt, Ken Harris and Grim Natwick. He later carried on that mentorship with others by sharing his knowledge and new techniques through lectures and books. His book, “The Animator’s Survival Kit,” is an essential industry reference. Richard Williams continued working on ambitious projects well into his 80s.

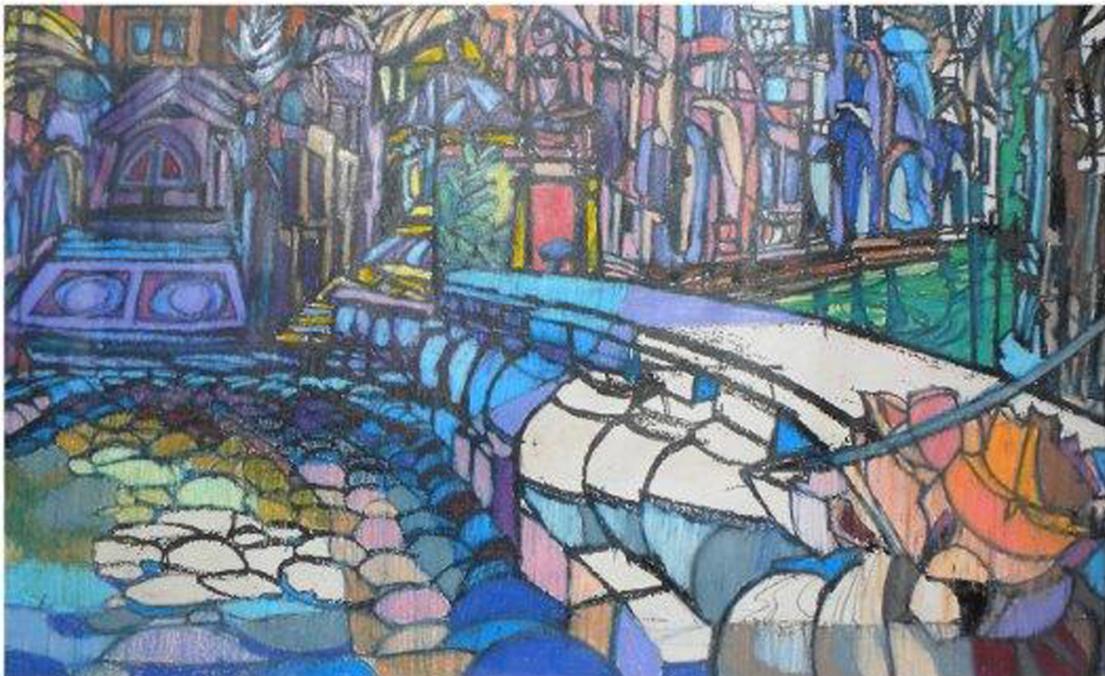
Richard Trueblood passed away on August 21, 2019 at the age of 78. He worked as an Animator, Director and Timing Director at Hanna-Barbera, Filmation, Disney TV Animation, Universal, Marvel and Nickelodeon and other studios. In addition to his 30-year career in animation, Richard also enjoyed surfing, skiing, playing bass guitar, performing as a clown in many Doo Dah parades in Pasadena, California, watching every circus he could find, and riding his Harley down winding roads.



The Art of WALT PEREGOY

OPENING RECEPTION AT THE ANIMATION
GUILD GALLERY ON FRIDAY, OCT. 4 2019
FROM 6 - 9 p.m.

WALT PEREGOY STARTED WORKING AT WALT DISNEY PRODUCTIONS IN 1943. HE WORKED ON MANY FULL-LENGTH ANIMATED FEATURES INCLUDING PETER PAN AND SLEEPING BEAUTY. HE IS MOST WELL-KNOWN AS THE BACKGROUND STYLIST FOR ONE HUNDRED AND ONE DALMATIANS. LATER, HE WORKED FOR HANNA-BARBERA AND WARNER BROS. IN 1977, WALT JOINED WED ENTERPRISES AND WORKED ON THE EPCOT PAVILIONS, THE LAND AND JOURNEY INTO IMAGINATION. IN 2008, WALT WAS NAMED A DISNEY LEGEND. WALT PEREGOY PASSED AWAY IN 2015.



**REGULAR HOURS AT GALLERY 839
MONDAY THROUGH FRIDAY
8:30 AM TO 5 PM**

UPCOMING EVENTS AT THE ANIMATION GUILD

September 17th – TAG’s PAL Presents Voting Made Simple!
The New LA County Voting System
(Refreshments at 6:30, meeting starts at 7 pm)

September 21st – YWC Peer-to-Peer Brunch (Full)

September 24th – TAG Tuesday – Wear your TAG T-shirt to work!

September 24th – General Membership Meeting
(Refreshments at 6:30, meeting starts at 7 pm)
Officer Election Nominations

October 2nd – Animation Guild Blood Drive – 10 am to 4 pm
*To make an appointment, go to redcrossblood.org
and use sponsor code **animation** or call (818) 456-9091*

October 4th – Gallery 839 New Show Opening – 6 to 9 pm

October 4th – IATSE & MPTF Day At The Lanes Fundraiser
Visit MPTF.com/DayAtTheLanes for tickets and info.

October 29th – TAG Tuesday – Wear your TAG T-shirt to work!



Committee leaders Carl Beu, Aleth Romanillos, Jessica Marfisi and Steve Eat kick off the well-attended first meeting for the recently formed Design Committee.

**The Animation Guild Local 839 IATSE
1105 N. Hollywood Way
Burbank, CA 91505-2528**

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