



Welcome back to The Pegboard! If you're reading this issue, you probably missed the newsletter over the last few months. We had a break in publication because the days have been extraordinarily busy at The Animation Guild lately and there just haven't been enough hands or enough time to keep all of the balls that we're constantly juggling up in the air—we've had all hands on deck, concentrating on the core business of a labor union: collective bargaining and organizing.

We're back with a vengeance now, and ready to spread the word on what your fellow Guild members have been doing. So what's new? We've got a growing team of engaged volunteers who have stepped up since last fall with a mission to contact every TAG member to share information, assess priorities, and build solidarity and strength. We've welcomed the workers at Titmouse in New York City to our Union, and we're keeping the door open for others to

A New Deal for Animation (continued on page 3)

IN THIS ISSUE

A New Deal for Animation 1
 From the Business Representative: We’re Back . . . With a New Deal 4
 Negotiations Timeline: The Road to a New Contract..... 6
 Field Rep Corner: Know Your Contract – Sideletter O 12
 Animation Workers Empowerment Pizza Party 15
 In Memoriam 16
 MPI Open Enrollment: July 1-22 18
 Upcoming Events at the Animation Guild 19

THE PEGBOARD is published monthly by The Animation Guild, IATSE Local 839
 1105 N. Hollywood Way, Burbank, CA 91505 • (818) 845-7500
www.animationguild.org • pegboard@tag839.org

PEGBOARD EDITOR

Paula Spence

EDITOR-IN-CHIEF

Alexandra Drosu

MANAGING EDITOR

Kim Fay

PRESIDENT

Jeanette Moreno King

BUSINESS REPRESENTATIVE

Steve Kaplan

VICE-PRESIDENT

Jack Thomas

RECORDING SECRETARY

Paula Spence

SERGEANT-AT-ARMS

Robert St. Pierre

EXECUTIVE BOARD

Jack Cusumano

Danny Ducker

Laura Hohman

Brandon Jarratt

KC Johnson

Crystal Kan

Carrie Liao

Mike Milo

Elisa Phillips

Stephen Silver

Emily Walus

TRUSTEES

KC Johnson

Carrie Liao

Stephen Silver

SHOP STEWARDS

Atomic Cartoons (USA)

Katya Bowser

Bento Box

Teri Cusumano (Lankershim)

Ashley Long (Lankershim)

Drew Newman (Empire)

Cartoon Network

Mira Lark Crowell

Danny Ducker

Kris Mukai

Disney TVA

Scott Carpenter (Sonora)

Tyler White

DreamWorks Feature

Jorge Garcia

DreamWorks TVA

Alex Anderson-Kenney

Green Portal

Jack Cusumano

Teddy O’Connor

Elisa Phillips

Marvel Animation

Joe Jones

Roger Oda

Netflix

Ray Leong

Nickelodeon

Colleen McAllister

Kyle Neswald

Paula Spence

Candice Stephenson

Rough Draft

Corey Barnes

ShadowMachine

Jeanette Moreno King

Titmouse/Robin Red Breast

Tom Smith

20th TV Animation

Greg Colton

Joie Foster

KC Johnson

Viltrumite Pants (Skybound)

Kaitrin Snodgrass

Walt Disney Animation

Brandon Jarratt

Carrie Liao

Justin Weber

Warner Bros. TVA

Erica Gallman Smith

All contents © 2022 by The Animation Guild, IATSE Local 839. All rights reserved.
 ISSN 1523-9365. Publications of bona fide labor organizations may reprint articles
 from this newsletter so long as attribution is given.

PEGBOARD SUBSCRIPTION POLICY: Active members automatically receive The Pegboard free of charge. Members on honorable withdrawal may continue to receive the newsletter without charge by sending an annual written request on or before the expiration date on the mailing label. The subscription rate for suspended members and non-members is \$15.00 per year (\$25.00 foreign, check in U. S. funds), checks made out to the Animation Guild and sent to 1105 N. Hollywood Way, Burbank, CA 91505.



the
**animation
 guild**

IATSE LOCAL 839

The Pegboard is printed
 on recycled Paper.



follow them through. In the last six months, six groups have announced their successful organizing campaigns, including animation production workers at Titmouse LA, Rick & Morty, Solar Opposites, ShadowMachine and 20th Animation. Even our staff at the Guild have caught the organizing bug: they've been voluntarily recognized as a bargaining unit that is represented by the Office and Professional Employees International Union, Local 537.

All of these groups have been preparing for negotiations to bargain their first contracts, and they've all had to get in line while the Negotiations Committee at The Animation Guild meets with the AMPTP—on and off since last November—to come to terms on a master Collective Bargaining Agreement. After nearly six months of intermittent talks, the members who volunteered their time and effort to be on the committee and represent themselves, their coworkers and everyone else in the Guild have come to an agreement: we have a new deal for animation!

The battle for a good deal was hard fought and frustrating, but we came away with solid gains and the knowledge that we won more than the Producers wanted to hand over to us. We achieved improved New Media conditions, retroactive wage increases, significant gains for animation writers, an additional paid holiday (MLK Day), the establishment of a Labor-Management Cooperative Committee to address studio-specific issues, and a path forward for Union-covered remote work.

Read on to hear from our lead negotiator, Business Representative Steve Kaplan, and to learn a little about what the Negotiations Committee put into the fight for the new deal. And then watch your email for the call to vote on ratification—we need all eligible members to cast a virtual ballot and make their collective voices voice heard!

— *Paula Spence, The Pegboard Editor*

Don't miss out on Animation Guild events! Keep your contact information up to date and sign up for our email list at <https://animationguild.org/about-the-guild/change-address/>. You can GO GREEN—and save the Guild printing and mailing costs—by choosing to view our TAG publications digitally rather than receiving a hard copy in the mail. Visit <https://animationguild.org/about-the-guild/publication-preferences/>.

FROM THE BUSINESS REPRESENTATIVE STEVE KAPLAN



WE'RE BACK . . . WITH A NEW DEAL FOR ANIMATION!

TAG's tentative agreement with the AMPTP on May 24th marked the completion of what I believe have been the longest 839 Master Agreement negotiations in the Local's history. This was only possible because of the hard work and dedication to the negotiations process that the Negotiations Committee showed. The official Negotiations Committee first met in January of 2021, but the work of its members started much earlier. Each one put in hours and hours of volunteer work in order to make the agreement, and therefore the working lives of all 839 members, better. It was incredible to work with this team of dedicated member leaders, and I feel we achieved the most progress we could have made because of them.

In these negotiations, the Negotiations Committee included members from TAG's craft and community committees who brought proposals that attempted to make changes that would benefit those groups, as well as members who may not necessarily have written a proposal, but instead wanted to gain experience with the negotiations process and generally support contractual gains. Including a majority of people who came from the our TAG committees meant the proposals benefited from engaged members who took the time to put in the work of surveying their groups and proposing meaningful changes to the agreement. The Negotiations Committee members remained respectful to each other, open to discussion and debate, and committed to the democratic process of making decisions on how to move forward. This led to lengthy and meaningful discussions about how we should respond to various employer positions and responses throughout the negotiations.

The Negotiations Committee members also benefited from being able to connect back to their various craft and community committees with questions about an employer response. This helped include more members than were on the official committee in the decisions on how we responded. This level of member participation was aided by the fact that our negotiations were spread out over the various other negotiations

the AMPTP had scheduled alongside ours, and that we were bargaining through Zoom meetings and not in-person at the AMPTP offices in Sherman Oaks.

In these negotiations, we showed the AMPTP an increased level of member engagement they may not have seen before. Our craft and community committee-led social media campaign slogans were echoed by the employers during the discussions, and **the New Deal For Animation rally absolutely made an impact.**

While I feel we made as much progress as we could during these negotiations, I realize that we did not achieve all of the goals and objectives that the committee began the discussions with. In order to make bigger gains in 2024, member engagement has to increase.

Our member mobilization group, TAG-TAG, was formed last fall to help spread the word to all active members to support the IATSE Basic Agreement locals should they have to strike to achieve their priority proposals, and succeeded in reaching a third of our membership in a short period of time. TAG-TAG must continue the work of engaging the membership on our priority issues so that members can be informed and aware of how we need their support. TAG-TAG can only do that work if a team of members is willing to put in the time and effort to participate. Please help us keep member engagement high and join TAG-TAG by emailing mobilize@tag839.org.

I am pleased to share that the Negotiations Committee and the Guild's Executive Board have overwhelmingly voted to support the ratification of this agreement. Please support the work of the committee by committing to casting your ballot in the ratification vote ***in support of ratification.*** Then, email mobilize@tag839.org or reach out to the craft or community committee closest to your job role, passions, and beliefs, and give your time and effort to preparing us for the 2024 negotiations. Growing our strength as a community gives us more power at the bargaining table.

In Solidarity,

Steve Kaplan

Business Representative

The Animation Guild, IATSE Local 839

steve.kaplan@tag839.org

NEGOTIATIONS TIMELINE: THE ROAD TO A NEW CONTRACT

July 30 – August 12, 2020

Meetings are held with craft committees to discuss issues and plan strategies for the 2021 negotiations. Committees include: Writers, Television CG Artists/TDs, Feature Film CG Artists/TDs, Storyboard Artists, Timing Directors, Designers, and Creative Managers/Show Runners.

January 2021

Teri Cusumano designs a logo for the social media hashtag #NewDeal4Animation, established by the Negotiations Communications Sub-Committee.

January 24, 2021

Labor educator Diane Thomas-Holladay leads a seminar on how to prepare for contract negotiations with a focus on setting goals, gathering information, and developing contract proposals.

December 17, 2020

The TAG Executive Board and committee chairs meet for a negotiations strategy meeting.

January 12, 2021

The first Negotiations Committee meeting is held. Meetings continue on a regular basis throughout the year to go over proposals that focus on craft-specific priorities and the Union's overall top priorities.

April 14, 2021

The New Media Sideletter Committee meets via Zoom with New Media expert and entertainment attorney Jonathan Handel for an overview and history of the Hollywood unions various new media agreements.

April 27, 2021

Hosted by TAG leadership and the Negotiations Committee, Negotiations Town Hall #1: What Do We Want? introduces the Negotiations and Craft Committees, discusses proposals and how they are crafted, and explains the Collective Bargaining Agreement and pattern bargaining.

May 17, 2021

The Negotiations Survey is sent to all TAG members. The purpose is to learn about member concerns, help prioritize negotiations proposals, and let us know how much leverage we have.

The IATSE Bargaining Unit made up of 13 Hollywood Locals begins negotiating the IATSE Basic Agreement with the AMPTP.

The negotiations are scheduled for two weeks but are extended, delaying TAG's negotiations. Our Master Agreement negotiations with the AMPTP traditionally take place after the IATSE concludes negotiations for the Basic Agreement; the Basic Agreement establishes the health and pension benefits for TAG's agreement.

May 6, 2021

Negotiations Town Hall #2: What Do the Employers Want? covers who makes up the AMPTP and breaks down strategies employers might use in negotiations.

May 19, 2021

Negotiations Town Hall #3: How Do We Win? articulates priorities and covers who is in the room during negotiations and how deals get packaged.

July 31, 2021

TAG's Master Agreement expires. Business Representative Steve Kaplan negotiates an extension of the contract on the assumption that we will be able to bargain for a new agreement after Basic Agreement negotiations conclude. TAG Master Agreement negotiations are further delayed and rescheduled for September 21-23, 2021.

September 21-23, 2021

After months of negotiating the IATSE Basic Agreement, the AMPTP announces that it does not intend to make any counter offer to the IATSE's most recent proposal.

IATSE President Matthew Loeb calls on members to undertake a strike authorization vote.

September 30, 2021

In response to the call for a strike authorization vote, TAG's

Executive Board initiates a member mobilization campaign and the TAG Tactical Action Group (TAG-TAG) is born, holding its first meeting of engaged, committed volunteer mobilizers.

October 16, 2021

A nationwide strike is averted when the IATSE reaches a tentative three-year agreement with the AMPTP.

September 29, 2021

TAG holds a Town Hall to explain the IATSE strike authorization vote, how it affects TAG, and how members can support their union kin.

October 4, 2021

IATSE announces that members across the country have voted, by a nearly unanimous margin, to grant IATSE President Matthew Loeb the authority to call a strike. This is the first time in the IATSE's 128-year history that members of the Union have authorized a nationwide strike.

October 18, 2021

TAG-TAG changes course, from supporting IATSE kin in their potential lead-up to a strike to focusing on TAG's upcoming negotiations, conducting 1-on-1 conversations with members to assess priorities.

November 15, 2021

IATSE members vote to ratify its Basic Agreement and Area Standards Agreement.

November 29, 2021,

TAG begins negotiations with the AMPTP to bargain its 2021-2024 Animation Guild Master Agreement. In attendance are 30 members of the Negotiations Committee, Business Representative Steve Kaplan, Guild Counsel Michael Feinberg, and IATSE Vice President Michael Miller. Priorities include wage increases, addressing new media disparities, and expanding the geographic scope of the agreement. Craft committee proposals address craft-specific concerns.

December 3, 2021

Scheduled for four days, negotiations extend to a fifth day. An agreement is not reached with the AMPTP. There is an indication of progress, but there are still several outstanding priorities that the employers need to respond to in order for an agreement to be reached. Negotiations will reconvene in 2022.

November 16, 2021

TAG hosts a Negotiations Town Hall to share more about contract priorities and next steps.

TAG's Writers Craft Committee launches its #PayAnimationWriters social media campaign to highlight disparities between live-action and animation writers.

November 30, 2021

TAG leadership shares its first negotiations update on Day 2 of negotiations at the General Membership meeting.

December 7, 2021

Writers representing the Writers' Craft Committee in negotiations hold a craft-specific Town Hall to provide an update.

December 15, 2021

Storyboard artists representing the Storyboard Committee in negotiations hold a craft-specific Town Hall to provide an update.

February 14, 2022

The Negotiations Committee returns to the bargaining table with the AMPTP. TAG receives a comprehensive response from the employers that provides some movement to some of the craft and community proposals. The committee reviews the AMPTP's response and prepares its own response.

February 28, 2022

The Negotiations Committee meets again with the AMPTP to trade responses. Progress continues to be made, but TAG's top member priorities have not yet been addressed in a meaningful way.

January 11, 2022

A TAG Town Hall provides information on negotiations that can be publicly shared and explains what members can do together to make sure goals are achieved when the Negotiations Committee returns to the bargaining table.

February 18, 2022

TAG's Negotiations Committee finds itself on Day 10 of bargaining with the AMPTP, and though progress has been made, an agreement has not been reached. Negotiations will reconvene on February 28th.

March 2, 2022

TAG negotiators meet to discuss the employers' recent comprehensive response and prepare their own response, which is presented to the AMPTP. The twelfth day of negotiations ends without an overall agreement or a specific day to meet again.

Mar 20, 2022

At least 1,000 people including TAG members, animation production workers, IATSE kin, local politicians, and community members attend a historic TAG rally in Burbank to show support for the Negotiations Committee and a #NewDeal4Animation.

March 28 – April 28, 2022

The Negotiations Committee and the AMPTP continue to trade responses in an effort to reach the best deal possible.

May 27, 2022

Some gains that TAG achieved include improved New Media conditions, retroactive wage increases, significant gains for animation writers, the addition of Martin Luther King Jr. Day as a covered holiday, the establishment of a Labor-Management Cooperative Committee to address studio-specific issues, and paving a path forward for Union-covered remote work. As with any agreement, we did not get everything we wanted - nor did we get everything members deserve. But thanks to the commitment members made to show solidarity and the focused and passionate advocacy of the Negotiations Committee, we made breakthrough gains that position The Animation Guild on a path toward powerful progress.



Please watch your email account for messages about upcoming Town Hall events and the ratification vote!

Email membership@tag839.org with questions.



KNOW YOUR CONTRACT: DISCIPLINE & DISCHARGE

You hate to think about it or talk about it, but sometimes TAG members find themselves in a situation where they receive a written warning or are fired. However, there are protections in place in the 839 Master Agreement under Article 16 “Discipline and Discharge” that provides guidance for producers should they decide to “write up” or fire a member. (If you are working under TSL, WAG, Nick or SPA agreements, please refer to your contract.)

The first paragraph of the section goes over the parameters in which Article 16 applies. This is very important because if a member is a new hire and they are within 90 days of their hiring, then this section does not apply. This means a member can be let go for any reason within this 90-day “Probation Period.” You may think, “Well that’s not fair. Why do we let them do this?” But, this is common practice for employers in any business sector to have an established Probation Period.

Note: This Probation Period also applies to re-hires who have a “break in seniority.” What does that mean? Well, for example, you worked for DreamWorks for three years but then were laid off and worked for another studio for 12 months. Your seniority with DreamWorks is then broken. Other breaks in seniority include:

- Discharge for cause;
- Voluntary Resignation;
- Unauthorized leave of absence; and
- Absence in excess of 12 months due to illness or injury.

You can read more about Seniority in Article 12 of the TAG Master Agreement. (I’ll focus on this section in a future Field Rep Corner.)

Back to Article 16. If a member is past the 90-day Probation Period, then there are protections in place should the employer have an issue with the member and their work performance—whether qualitative or quantitative. Qualitative means the quality of the work you’re doing and turning in. Are you following the notes, the design, etc.? Quantitative means the amount of time it’s taking for you to do that work, such as meeting deadlines.

The producer must provide a minimum of two written notices to the member before they can let them go. The first notice must clearly state what the issues are and what is considered unacceptable in their work performance. The notice must also be clear to warn the member of any potential discipline should no improvements happen.

The second notice can be served no sooner than 5 working days after the first notice. If you receive notice on a Thursday then the weekend doesn’t count in those working days. If it’s a final notice terminating the employee, then a date and time of termination must be included. Another big word in this part of the article is “contemporaneous,” which means the date and time of termination can be the same time the second notice is given to the member. In plain language, the studio can issue you a second notice and tell you to pack up your things and leave immediately.

The studio also has to provide copies of all the notices to TAG and its Business Representative within two days of serving the notices on the member. This is so the union is aware and can consider, with the member, challenging the discipline or discharge. If there is a challenge, then the steps outlined in Article 15 “Grievance Procedure” are followed.

If a member doesn’t challenge the notices, it’s not considered an admission of guilt. Members do have the right to respond to a notice in writing. This written response will be included in the member’s records with the notice.

The notices and any written response are admissible in a grievance and/or arbitration proceeding. However, if the notice was issued more than a year prior to an event or issue that is being grieved, then it’s not admissible. For example, if a member received one notice about work performance a couple years ago and nothing came out of it, and then received a new written warning about the same issues, then that previous notice from two years ago can’t be used in any grievance proceeding about the current issue.

Most notices that Article 16 applies to have to do with work performance. If a member faces disciplinary action due to “dishonesty, alcohol or drug use, fighting, gross insubordination, recklessness resulting in serious accident while on duty, gambling, or other offenses of a similar nature,” then no prior written warning is needed. Although I would hope that if a member is struggling with alcohol or drug abuse, an employer would recognize that the member is in crisis and be sympathetic to their addiction and work with them in their recovery.

Lastly, Section G of Article 16 states that if any of the provisions in this article are violated by the studio, then “Expedited Arbitration” can happen, or, if both sides agree to arbitration, then it can go through Regular Arbitration.

Yes, that’s confusing legalese. Basically, if a studio fires a member for work performance, for example, and they didn’t provide the notices required and the member had been there more than 90 days, then the union can immediately go to an arbitrator to determine whether the contract was violated and grieve the action taken. But if the studio and union agree in writing to arbitration, then the case can go through the regular arbitration process but any damages or remedies decided by the arbitrator are expedited. This means the process may take a little longer because it’s not expedited and if the arbitrator assigned to the case rules that the member was improperly discharged, they could order the studio to immediately re-employ the member and pay back wages.

Article 16 is a critical part of the TAG Agreement and provides clear steps and rights for a member in the workplace. This is something that “at-will” employees at non-union studios and workplaces do not get—it’s another benefit of being union!

If you need assistance understanding the TAG contract or have a workplace issue, please contact me via the Member Contract Questions Form: <https://tinyurl.com/MemberHelpForm>.

In solidarity,

Leslie Simmons

Field Representative/Political Coordinator

The Animation Guild, IATSE Local 839

leslie.simmons@tag839.org

ANIMATION WORKERS EMPOWERMENT PIZZA PARTY



TAG-TAG's volunteer member mobilizers organized an Animation Workers Empowerment Pizza Party at The Animation Guild on June 11th! Over 200 members met in the Local's parking lot to sign in and claim a tasty slice or two before reuniting with coworkers who hadn't been seen in-person in over two years. Organizer Ben Speight came all the way from Atlanta, Georgia to provide organizing and mapping training so that these engaged members can share their passion for workers' rights and help grow solidarity and strength at the Guild. To take part in future events like this, watch your email for messages from the Guild, pick up the phone when you get a call or text message from a TAG-TAG mobilizer, or better yet—reach out to mobilize@tag839.org and join the group that is leading the way to the future!



IN MEMORIAM

Gérald Forton — 04/10/1931 to 12/16/2021 — Well-known for his work on French comic books, Gérald Forton was also a Storyboard Artist and Model and Layout Artist for studios including MGM, Marvel, DreamWorks, Universal Cartoons, and Hanna-Barbera. Among his credits are *X-Men: The Animated Series*, *Teenage Mutant Ninja Turtles*, and *BraveStarr*. He was 90.

Angelika Katz — 10/28/1944 to 01/03/2022 — Painter Angelika Katz worked for Hyperion Pictures and on numerous Walt Disney feature films. Her Disney credits include *Aladdin*, *The Lion King*, *The Hunchback of Notre Dame*, *Mulan*, *The Emperor's New Groove*, and *Lilo & Stitch*. She was 77.

Jonathan Finn-Gamiño — 04/22/1989 to 01/25/2022 — Storyboard Artist and Art Director, Jonathan Finn-Gamiño worked for Fox Animation, Titmouse, and Bento Box. His credits range from *American Dad!* to *Big Mouth*. He was 32.

Sandra “Sandy” Wogatzke — 08/22/1926 to 01/23/2022 — Painter and Final Checker Sandy Wogatzke worked for Fimation and Hanna-Barbera. Among her credits is *Jetsons: The Movie*. She was 95.

Myrna Bushman — 01/07/1937 to 01/26/2022 — Myrna Bushman spent her career at Warner Bros., Disney TV, Ruby-Spears Productions and Hanna-Barbera. As a Timing Director and Checker she worked on *Inspector Gadget*, *Muppet Babies*, *G.I. Joe*, *Madeline*, *Sabrina: The Animated Series*, *All-New Dennis the Menace*, and numerous ABC Weekend Specials. She was 85.

Anastasia “Stacy” Maniskas — 08/03/1934 to 02/01/2022 — Stacy Maniskas worked as a painter at Fimation and Hanna-Barbera. Her credits range from Bugs Bunny specials to *She-Ra: Princess of Power* and *BraveStarr*. She was 87.

Dylan Hoffman — 10/27/1988 to 02/06/2022 — Working for studios from Nickelodeon to Walt Disney, Dylan Hoffman was a character technical director and rigging artist. His credits include *Canvas* and *Kamp Koral: SpongeBob's Under Years*. He was 33.

Mary Locatell — 02/12/1959 to 02/10/2022 — A Background Artist and Model Designer, Mary Locatell worked at Snapdragon, Warner Bros., and Disneytoon. Among her credits are *Lilo & Stitch: The Series*, *The Prince of Egypt*, *Shrek*, and *Kronk's New Groove*. She was 62.

Melvin "Mel" Keefer — 07/02/1926 to 02/11/2022 — As a Layout and Design Artist, Mel Keefer worked for Filmation and Hanna-Barbera. His many credits include *Jonny Quest*, *Journey to the Center of the Earth*, *Groovie Goolies*, and *Sabrina the Teenage Witch*. He was also a Character and Prop Designer on *The Completely Mental Misadventures of Ed Grimley*. He was 95.

Saralee "Sari" Gennis — 07/10/1954 to 03/14/2022 — Sari Gennis worked as a Special Effects Animator at DreamWorks, Disney TV, Hyperion, and Warner Bros. Her credits included *All Dogs Go to Heaven*, *FernGully: The Last Rainforest*, *Fantasia 2000*, and *The Tigger Movie*. She was 67.

Carl Bell — 12/11/1930 to 03/28/2022 — Animator, Assistant Animator, and Clean-Up Artist Carl Bell worked for Chuck Jones and Bakshi Productions on *Beany and Cecil* and *Lord of The Rings*, as well as Walt Disney on numerous classics such as *Beauty and the Beast*, *Tarzan*, *Mulan*, *Hercules*, and *The Hunchback of Notre Dame*. His TV credits include *BraveStarr* and *She-Ra: Princess of Power*. He was 91.



Open JULY 1-22 Enrollment



Each year, the Motion Picture Industry Health Plan (MPIHP) holds an Open Enrollment period when a Participant can change his or her medical and/or dental plan election. If you are a COBRA Participant, you may add or remove dependents or switch between Core and Non-Core coverage during the Open Enrollment period.

If you do NOT need to make changes to your health coverage:

If you are not planning to make changes to your health coverage then you do not need to take further action. You do not need to complete any forms – your current coverage with MPIHP will remain in effect

If you would like to make changes to your health coverage:

If you would like to make changes to your health coverage, please download the required enrollment forms by visiting MPIHP's website at www.mpiphp.org and clicking on the Open Enrollment link.

You may request Open Enrollment information and forms be sent to you by emailing service@mpiphp.org or by calling (855) 275-4674.

Please complete and submit all of your Open Enrollment materials to MPIPHP by July 22, 2022. Your new plan selection will be effective August 1, 2022.

However, if you are in the Retiree Health Plan, and are Medicare-eligible and choose to enroll in an HMO plan, you will have a later effective date.

Important!

If you are receiving the federal COBRA continuation coverage subsidy and would like to change your medical plan, please call MPIPHP.

Questions

Please call MPIPHP at (855) 275-4674 if you have any questions about Open Enrollment.



UPCOMING EVENTS AT THE ANIMATION GUILD

JUNE

June 24th through 26th

2022 IATSE District 2 Convention

Animation Guild & Other IATSE Delegates will convene at the Westin St Francis Hotel in San Francisco, California.

June 28th

TAG Tuesday

Wear your TAG T-shirt and share your solidarity on social media while we work at a distance—there is strength in numbers!

JULY

July 1st through 22nd

MPI Open Enrollment

July 4th

Contract Holiday: Independence Day

July 26th

TAG Tuesday

Wear your TAG T-shirt and share your solidarity on social media while we work at a distance—there is strength in numbers!

July 26th, p.m. via Zoom Webinar

Virtual General Membership Meeting

Nominations for Delegate positions on this night!

Register ahead of time to save your spot and receive a meeting link; watch your email account for details and instructions.

Check the full TAG calendar, including special events and committee meetings, at: <https://animationguild.org/about-the-guild/calendar/>



The Animation Guild, IATSE Local 839
1105 N. Hollywood Way
Burbank, CA 91505-2528



NONPROFIT ORG.
U. S. POSTAGE PAID
VAN NUYS, CA
PERMIT 25